

EECS 16B Section 8B

W-3/10

Main Topic: Feedback Control

Administrivia:

- HW 8 due Fri, 3/12
- Anonymous Feedback:
bit.ly/maxwell-16B-feedback-sp21
- Midterm coming up (oof)
 - Staff, ESM/HKN Review Sessions
 - Scope up to 3/4 Lec

Agenda:

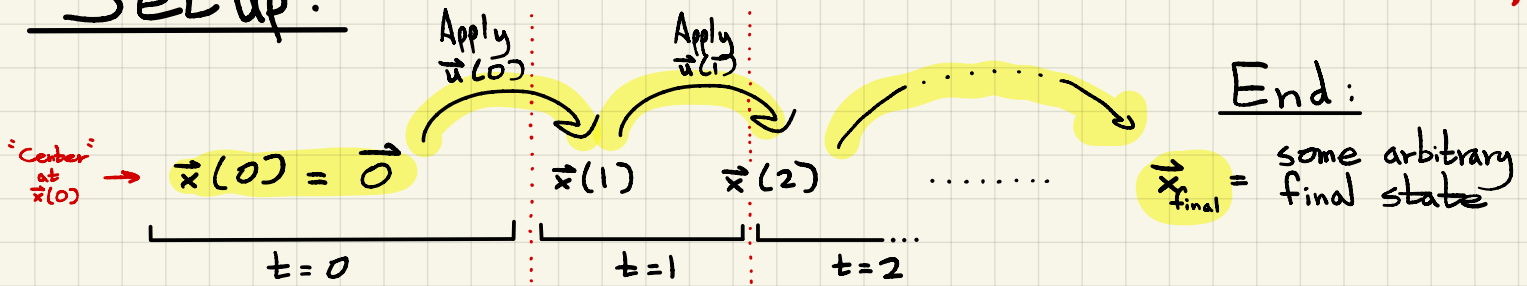
- Controllability
 - Derivation, Controllability Matrix
 - Q3
- Feedback
 - Q1

"Controllable? What's that?"

- "Given a set of inputs, we can get the system from any initial state to any final state"
- "It is POSSIBLE to get from here to there ...
... with the right inputs"

$$\underline{\underline{\vec{x}[t+1] = A\vec{x}[t] + b\vec{u}[t]}}$$

Setup:



✓ $t=0$: $\vec{x}(0) = \vec{0}$

✓ $t=1$: $\vec{x}(1) = A\vec{x}(0) + B\vec{u}(0) = A(\vec{0}) + B\vec{u}(0) = B\vec{u}(0)$

$t=2$: $\vec{x}(2) = A\vec{x}(1) + B\vec{u}(1) = A(B\vec{u}(0)) + B\vec{u}(1)$
 $= AB\vec{u}(0) + B\vec{u}(1)$

↓ $t=3$: $\vec{x}(3) = A(A(B\vec{u}(0)) + B\vec{u}(1)) + B\vec{u}(2)$

⋮ $= A^2 B\vec{u}(0) + AB\vec{u}(1) + B\vec{u}(2)$

$t=k$: $\vec{x}(k) = A^{k-1} B\vec{u}(0) + A^{k-2} B\vec{u}(1) + \dots + AB\vec{u}(k-2) + B\vec{u}(k-1)$

- Inputs will have a lingering effect on future states
- Effect of input "travels through time"
 - represented by repeatedly multiplying by A at each time step

"effect of input at $t=0$ on state at $t=1$ "

Controllability Matrix

$$\vec{x}(1) = B\vec{u}(0)$$

Interpretation: If we can pick $\vec{u}(0)$, then we can "go" anywhere in the span of B .

$$\vec{x}(2) = AB\vec{u}(0) + B\vec{u}(1)$$

Interpretation:

[Each time step adds a new "degree of freedom"]

If we can pick $\vec{u}(0)$ AND $\vec{u}(1)$, we can go anywhere in the span of $[AB \ B]$

$$\vec{x}(3) \rightarrow \text{Span } [A^2B \ AB \ B]$$

⋮

$$\vec{x}(k) \rightarrow \text{Span } [A^{k-1}B \ \dots \ A^2B \ AB \ B]$$

Controllability Matrix C

↙ "Mapping" from control inputs to state space

Significance of "C":

- If C is full rank (aka rank n), then our system is controllable

dimension of our state space:

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \updownarrow \Rightarrow n=2$$

(A is $n \times n$ in our State-Space Model)

3. Uncontrollability

Consider the following discrete-time system with the given initial state:

$$\vec{x}[t+1] = \begin{bmatrix} 2 & 0 & 0 \\ -3 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \vec{x}[t] + \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix} u[t]$$

$$\vec{x}[0] = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$\dim(C) = \dim(A)$

(a) Is the system controllable?

↳ Construct $C = 3 \times 3 = \begin{bmatrix} A^2B & AB & B \end{bmatrix}$

$$\begin{bmatrix} 2 & 0 & 0 \\ -3 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 0 & 0 \\ -3 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$$

$$C = \begin{bmatrix} 0 & 0 & 0 \\ 2 & 0 & 0 \\ 0 & 2 & 2 \end{bmatrix}$$

= rank 2

$2 < 3$,
NOT controllable

(b) Is it possible to reach $\vec{x}[T] = \begin{bmatrix} -2 \\ 4 \\ 6 \end{bmatrix}$ for some $t = T$? For what input sequence $u[t]$ up to $t = T - 1$?

$$\vec{x}[0] = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{x}[1] = \begin{bmatrix} 2 & 0 & 0 \\ -3 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix} u[0]$$

$$= \begin{bmatrix} 2 \\ -3 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 2u[0] \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \\ 2u[0] \end{bmatrix}$$

$$B = \begin{bmatrix} \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \end{bmatrix} \begin{bmatrix} \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

$n \times nr$

$$\vec{x}[2] = \begin{bmatrix} 4 \\ -6 + 2u[0] \\ -3 + 2u[1] \end{bmatrix}$$

$$\vec{x}[3] = \begin{bmatrix} 8 \\ -15 + 2u[1] \\ -6 + 2u[0] + 2u[2] \end{bmatrix}$$

(c) Is it possible to reach $\vec{x}[T] = \begin{bmatrix} 2 \\ -3 \\ -2 \end{bmatrix}$ for some $t = T$? For what input sequence $u[t]$ up to $t = T - 1$?

(d) Find the set of all possible states reachable after two timesteps. *"at after 2 timesteps"*

$$\vec{x}[1] = \begin{bmatrix} 2 \\ -3 \\ \underline{2u[0]} \end{bmatrix} = \begin{bmatrix} 2 \\ -3 \\ \underline{-2} \end{bmatrix} \quad u[0] = -1$$

$t=1$

$\begin{bmatrix} -2 \\ 4 \\ 6 \end{bmatrix}$

$$\vec{x}[2] = \begin{bmatrix} 4 \\ -6 + 2u[0] \\ -3 + 2u[1] \end{bmatrix}$$

We can reach $\vec{x}[2] = \begin{bmatrix} 4 \\ y \\ z \end{bmatrix} \quad \forall y, z$

$$\begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} + \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

Feedback

Main Principle: Stabilize an Unstable System

How?

D.T.: $|λ| < 1$

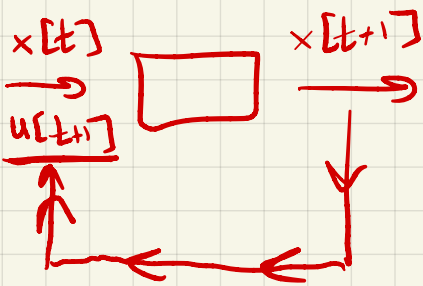
C.T.: $\text{Re}\{λ\} < 0$

Stability is determined by value of λ of the system; so, let's change the λ

Open-Loop: $\vec{u}(t) = \vec{r}$

Closed-Loop: $\vec{u}(t) = \mathbf{K} \vec{x}(t)$
 $[k_1 \ k_2 \ \dots]$

$$\begin{aligned} \text{So, } \vec{x}(t+1) &= \mathbf{A} \vec{x}(t) + \mathbf{B} \vec{u}(t) \\ &= \mathbf{A} \vec{x}(t) + \mathbf{B} (\mathbf{K} \vec{x}(t)) \\ &= \underline{(\mathbf{A} + \mathbf{B} \mathbf{K})} \vec{x}(t) \end{aligned}$$



New Matrix;
find expression for \mathbf{A}
and pick values for \mathbf{K}

1. Eigenvalues Placement in Discrete Time

Consider the following linear discrete time system

$$\vec{x}[t+1] = \begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} \vec{x}[t] + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u[t] + \vec{w}[t] \quad (1)$$

2×2 2×1

$C = 2 \times 2$

D.T.: $|\lambda| < 1$

(a) Is the system given in eq. (1) stable? Controllable?

vec cov

$$A\vec{v} = \lambda\vec{v}$$

$$A\vec{v} - \lambda\vec{v} = 0$$

$$(A - \lambda I)\vec{v} = 0$$

$$|A - \lambda I| = 0$$

$$\begin{vmatrix} -\lambda & 1 \\ 2 & -1-\lambda \end{vmatrix} = 0 = \lambda^2 + \lambda - 2$$

Find λ

$$0 = (\lambda + 2)(\lambda - 1)$$

$$\lambda = 1, -2$$

Unstable

$$C = [B \quad AB]$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$$

rank $2 = 2$,
controllable

(b) Derive a state space representation of the resulting closed loop system using state feedback of the form $u[t] = [k_1 \quad k_2] \vec{x}[t]$.

Hint: If you're having trouble parsing this expression for $u[t]$, note that $[k_1 \quad k_2]$ is a *row vector*, while $\vec{x}[t]$ is a *column vector*. What happens when we multiply a row vector with a column vector like this?

$$\vec{x}[t+1] = \begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} \vec{x}[t] + \begin{bmatrix} 1 \\ 0 \end{bmatrix} [k_1 \quad k_2] \vec{x}[t]$$

$$\vec{x}[t+1] = \left(\begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} + \begin{bmatrix} k_1 & k_2 \\ 0 & 0 \end{bmatrix} \right) \vec{x}[t]$$

$(2 \times 1)(1 \times 2)$
 $= (2 \times 2)$
 $= \text{outer product}$

$$= \begin{bmatrix} k_1 & 1+k_2 \\ 2 & -1 \end{bmatrix} \vec{x}[t]$$

(c) Find the appropriate state feedback constants, k_1, k_2 , that place the eigenvalues of the state space representation matrix at $\lambda_1 = -\frac{1}{2}, \lambda_2 = \frac{1}{2}$.

(d) Is the system now stable?

$$= \begin{bmatrix} k_1 & 1+k_2 \\ 2 & -1 \end{bmatrix} \Rightarrow [A+BK]$$

$$\begin{vmatrix} k_1 - \lambda & 1+k_2 \\ 2 & -1-\lambda \end{vmatrix} = 0 = (k_1 - \lambda)(-1 - \lambda) - 2(1+k_2)$$

$$\lambda = -\frac{1}{2} \rightarrow (\lambda + \frac{1}{2}) = 0$$

$$= \frac{1}{2} \rightarrow (\lambda - \frac{1}{2}) = 0$$

$$1 - k_1 = 0$$

$$\rightarrow \boxed{k_1 = 1}$$

$$0 = -k_1 - k_1\lambda + \lambda + \lambda^2 - 2 - 2k_2$$

$$0 = \lambda^2 + \lambda(1 - k_1) - 2k_2 - k_1 - 2$$

$$= (\lambda - \frac{1}{2})(\lambda + \frac{1}{2})$$

$$= \lambda^2 + 0\lambda - \frac{1}{4}$$

$$-2k_2 = \frac{11}{4}$$

$$\boxed{k_2 = -\frac{11}{8}}$$

$$-2k_2 - 1 - 2 = -\frac{1}{4}$$

$$-2k_2 = 3 - \frac{1}{4}$$

$$-2k_2 = \frac{12}{4} - \frac{1}{4}$$

(e) Suppose that instead of $\begin{bmatrix} 1 \\ 0 \end{bmatrix} u[t]$ in eq. (1), we had $\begin{bmatrix} 1 \\ 1 \end{bmatrix} u[t]$ as the way that the discrete-time control acted on the system. As before, we use $u[t] = \begin{bmatrix} k_1 & k_2 \end{bmatrix} \vec{x}[t]$ to try and control the system. What would the eigenvalues be? Can you move all the eigenvalues to where you want? Give an intuitive explanation of what is going on.

General Process for Solving Controllability Questions:

Discrete-Time System

Continuous-Time System

$$\vec{x}(t+1) = A\vec{x}(t) + B\vec{u}(t)$$

$$\frac{d}{dt}\vec{x}(t) = A\vec{x}(t) + B\vec{u}(t)$$

$$A \in \mathbb{R}^{n \times n}$$

$$\vec{x} \in \mathbb{R}^{n \times 1}$$

$$\vec{u} \in \mathbb{R}^{1 \times 1}$$

$$B \in \mathbb{R}^{n \times 1}$$

Note: Sometimes $\vec{u} \in \mathbb{R}^{r \times 1}$
 $B \in \mathbb{R}^{n \times r}$,
 so $C = n \times nr$ matrix

Calculate $n \times n$

Controllability Matrix C :

$$C = \begin{bmatrix} A^{n-1}B & A^{n-2}B & \dots & AB & B \end{bmatrix}$$

$\underbrace{\hspace{10em}}_{n \text{ elements, each } r \text{ wide} [r=1]}$

If C is full rank (i.e. $\text{rank} = n$),
 then the system is controllable

① System in form

$$\vec{x}[t+1] = A\vec{x}[t] + Bu[t]$$

D.T.

or

$$\frac{d}{dt}\vec{x}(t) = A\vec{x}(t) + Bu(t)$$

C.T.

② "Is system controllable?" \rightarrow Is $C = [B \ AB \ \dots]$ full rank? ↖

↕

③ "Is system stable?" \xrightarrow{DT} $|\lambda_i| < 1$ ↖
 \xrightarrow{CT} $\text{Re}\{\lambda_i\} < 0$ ↖

Controllable	Stable	Result
✓	✓	<u>Fine</u> - Already Stable.
✗	✓	<u>Fine</u> - Already Stable.
✓	✗	Use feedback <u>$u(t) = Kx(t)$</u> and solve for k given desired λ
✗	✗	Uh oh. Can't control unstable system.



bit.ly/maxwell-16B-feedback-sp21

$$x[0] = \begin{bmatrix} - \\ - \\ - \end{bmatrix}$$

$$b = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$x[1] = \begin{bmatrix} - \\ - \\ u[0] \end{bmatrix}$$

$$x[2] = \begin{bmatrix} \overline{u[0]} \\ u[1] \\ u[0] \end{bmatrix}$$

$$x[3] = \begin{bmatrix} u[0] \\ u[1] \\ u[2] \end{bmatrix}$$

$$x[4] = \begin{bmatrix} u[0] \\ u[1] \\ u[2] \\ u[3] \end{bmatrix}$$